

SHAO-HUNG CHAN

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RESEARCH INTERESTS

Multi-Agent Path Finding (MAPF), Task and Motion Planning (TAMP), Artificial Intelligence

EDUCATION

- University of Southern California** Fall 2019-Present
Ph.D. in Computer Science
- National Taiwan University, Taipei, Taiwan** Fall 2017-Spring 2019
Master of Science in Electrical Engineering
Overall GPA: 4.14/4.3 (4.0/4.0)
- National Cheng Kung University, Tainan, Taiwan** Fall 2013-Spring 2017
Bachelor of Science in Electrical Engineering
Overall GPA: 4.23/4.3 (4.0/4.0), Cumulative score: 93.69/100, Graduation Rank: 3/159 (1.9%)
Outstanding student for the academic achievement in the school year 2015-2016.
- Exchange Program to University of California, Berkeley** Fall 2016
Be the only recipient of 4000 USD exchange student fellowship from NCKUEE to UCB

PUBLICATIONS

Book (1)

- **Artificial Intelligence and Automation** Fall 2020
Sven Koenig, **Shao-Hung Chan**, Jiaoyang Li, Yi Zheng
- **International Conference on Autonomous Agents and Multi-Agent Systems (AAMAS)** Fall 2023
Shao-Hung Chan, Zhe Chen, Dian-Lun Lin, Yue Zhang, Tsung-Wei Huang, Daniel Harabor, Sven Koenig, Thomy Phan,
“Anytime Multi-Agent Path Finding using Operation Parallelism in Large Neighborhood Search (Extended Abstract).”
- **International Joint Conference on Artificial Intelligence (IJCAI)** Spring 2023
Carlos Hernández, William Yeoh, Jorge A Baier, Ariel Felner, Oren Salzman, Han Zhang, **Shao-Hung Chan**, Sven Koenig,
“Multi-objective search via lazy and efficient dominance checks.”
- **International Symposium on Combinatorial Search (SoCS)** Spring 2023
Shao-Hung Chan, Roni Stern, Ariel Felner, Sven Koenig,
“Greedy Priority-Based Search for Suboptimal Multi-Agent Path Finding”. [\[link\]](#)
- **International Symposium on Combinatorial Search (SoCS)** Spring 2022
Eli Boyarski, **Shao-Hung Chan**, Dor Atzmon, Ariel Felner, Sven Koenig,
“On Merging Agents in Multi-Agent Pathfinding Algorithms” (Best Student Paper). [\[link\]](#)
- **AAAI Conference on Artificial Intelligence (AAAI)** Fall 2021
Shao-Hung Chan, Jiaoyang Li, Graeme Gange, Daniel Harabor, Peter Stuckey, Sven Koenig,
“Flex Distribution for Bounded-Suboptimal Multi-Agent Path Finding”. [\[link\]](#)
- **Extended Abstract on International Symposium on Combinatorial Search (SoCS)** Spring 2021
Shao-Hung Chan, Jiaoyang Li, Graeme Gange, Daniel Harabor, Peter J. Stuckey, Sven Koenig,
“ECBS with Flex Distribution for Bounded-Suboptimal Multi-Agent Path Finding”. [\[link\]](#)
- **Extended Abstract on International Symposium on Combinatorial Search (SoCS)** Spring 2021
Han Zhang, Mingze Yao, Ziang Liu, Jiaoyang Li, Lucas Terr, **Shao-Hung Chan**, T. K. Satish Kumar, Sven Koenig,
“A Hierarchical Approach to Multi-Agent Path Finding.” [\[link\]](#)
- **International Conference on Automated Planning and Scheduling (ICAPS)** Spring 2021
Jiaoyang Li, Zhe Chen, Yi Zheng, **Shao-Hung Chan**, Daniel Harabor, Peter J. Stuckey, Hang Ma, Sven Koenig,
“Scalable Rail Planning and Replanning: Winning the 2020 Flatland Challenge”. [\[link\]](#)
- **Workshop on Multi-agent Path Finding at IJCAI (WoMAPF)** Fall 2020
Shao-Hung Chan, Jiaoyang Li, Daniel Harabor, Peter J. Stuckey, Graeme Gange, Liron Cohen, Sven Koenig,
“Nested ECBS for Bounded-Suboptimal Multi-Agent Path Finding”. [\[link\]](#)
- **IEEE International Conference on Systems, Man, and Cybernetics (SMC)** Fall 2019
Shao-Hung Chan, Xiao-Yue Xu, Ping-Tsang Wu, Ming-Li Chiang, Li-Chen Fu,
“Real-time Obstacle Avoidance using Supervised Recurrent Neural Network with Automatic Data Collection and Labeling”. [\[link\]](#)
- **IEEE International Conference on Intelligent Robots and Systems (IROS)** Fall 2019
Ping-Tsang Wu, Chee-An Yu, **Shao-Hung Chan**, Ming-Li Chiang, Li-Chen Fu,

“Multi-Layer Environmental Affordance Map for Robust Indoor Localization, Event Detection and Social Friendly Navigation”. [\[link\]](#)

- **IEEE International Conference on Systems, Man, and Cybernetics (SMC)** Fall 2018
Shao-Hung Chan, Ping-Tsang Wu, Li-Chen Fu, “Robust 2D Indoor Localization through Laser SLAM and Visual SLAM Fusion”. [\[link\]](#)
- **IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS)** Fall 2018
Shih-Hsi Hsu, Shao-Hung Chan, Ping-Tsang Wu, Kun Xiao, Li-Chen Fu, “Distributed Deep Reinforcement Learning based Indoor Visual Navigation”. [\[link\]](#)

HONORS & AWARDS

- Best Paper Award in SoCS 2022** Spring 2022
- PhD Sandwich Program at Ben-Gurion University of the Negev** Spring 2022
- First Place in Flatland Challenge in NeurIPS 2020 Competition** Fall 2020
 - Rank 1 in both round 1 and round 2
- Best Master Thesis Award of the year in NTUEE** Spring 2019
- Best Student Paper Award Finalist of IEEE SMC Society** [\[pdf\]](#) Fall 2018
- Outstanding Student for the Academic Achievement in the School Year 2015-2016** Spring 2017
 - Graduation Rank: 1/37 (class), 3/159 (department), Overall GPA: 4.23/4.3

RESEARCH EXPERIENCES

- PlanViz: A visualization tool for the League of Robot Runners Competition** [\[link\]](#) Spring 2023
Supervised by Prof. Daniel Harabor and Prof. Sven Koenig
 - Develop visualization tool for Multi-Agent Path Finding.
- Parallel Programming for Multi-Agent Path Finding** Fall 2023
Supervised by Dr. Thomy Phan and Prof. Sven Koenig
 - Develop parallel algorithms for Anytime Multi-Agent Path Finding.
- Enhancements on Priority-Based Search for Near-Optimal Multi-Agent Path Finding** Spring 2022
Supervised by Prof. Roni Stern, Ariel Felner, and Sven Koenig
Speeding up techniques in solving Multi-Agent Path Finding with near-optimal solutions.
- Nested Framework and Flex Distribution for Bounded-Suboptimal Multi-Agent Path Finding** Spring 2020
Supervised by Prof. Sven Koenig
 - Nested structure for ECBS-related algorithms with heuristics.
- Hierarchical Multi-Agent Path Finding** Fall 2020
Supervised by Prof. Sven Koenig
 - Develop a hierarchical solver for multi-agent path finding.
- Simple Temporal Network with Uncertainty for Multi-Agent Path Finding** Fall 2019
Supervised by Prof. Sven Koenig
 - Developed a decentralized scheduling system to handle uncertainty in MAPF.
- Optimal Navigation System for a Mobile Robot to Execute Dynamical Multiple Social Tasks** Spring 2019
Master Thesis – advisor: Dr. Li-Chen Fu (Best Master Thesis Award of the year)
 - Developed social service robot system integrating visual and audio perception, task and motion planning, and human robot interaction.
- Social Friendly Navigation based on Multi-Layer Environmental Affordance Map** Fall 2018
Supervised by Prof. Li-Chen Fu
 - Developed scene recognition and human action recognition system with over 90% accuracy.
- Real-time Obstacle Avoidance using Supervised Recurrent Neural Network with Automatic Data Collection and Labeling** Spring 2018
Supervised by Prof. Li-Chen Fu
 - Developed an obstacle avoidance algorithm using unsupervised recurrent neural network (RNN) techniques with relative distance error less than 7%.
- Robust 2D Indoor Localization through Laser SLAM and Visual SLAM Fusion** Spring 2018
Supervised by Prof. Li-Chen Fu
 - Be selected as SMC 2018 Best Student Paper Award Finalist (Top 5 among all papers).
 - Proposed a novel SLAM fusion process to achieve robust localization with relative distance error less than 5%.

PROGRAMMING SKILLS

Operating System: ROS, Linux, Naoqi, Windows

Programming Language: Python, C++, C#

Software: Gazebo, Android Studio, MATLAB, Laker Layout, Verilog, HSPICE, PSPICE, Labview

Hardware:

- **Robots:** Pioneer 3DX Robot, Self-build Omni-directional wheel, Pepper Robot, Baxter Robot, Universal Robot UR5
- **Embedded System:** Nvidia Tegra TX2, Arduino